

Pembina County Water Resource District Agenda

THURSDAY June 13, 2024 @ 8:00 am

Pembina County Water Resource District Office

1. 8:30 [Heuchert Vs Radke](#)
2. 8:45 [Heuchert vs Whelan](#)
3. 9:00 [Heuchert vs Shephard](#)
4. 11:00 Cavalier County WRD in Langdon
 - a. Texas Crossing in Walhalla 3
 - b. There are a couple areas on the Walhalla drains that need some drain berm repairs
 - c. The outlet of Walhalla 3 (on Canadian side) needs cleaning
 - d. Drain 51 needs cleaning – this is the outlet to Drain 51B –
 - e. There was a report of dirt/beaver dam in natural watercourse near Bourbanis Dam –
 - f. Dam access roads into Olga and Olson Dam need repairs
 - g. Spraying on the joint drains
 - h. Assessments for 2024 and 2025
5. [Minutes](#)
6. [Proposed Engineering for ring dike – Heck](#)
7. Herzog/Bourbanis Dam SF 424
8. [ND WRD Policy updates](#)
 - a. Lower Red River Basin Commissioner Meeting - June 18 at 9 am in Grand Forks
 - b. ND Water Resource District Summer Meeting – July 9-11 in Minot
9. Insurance question and Notice to Proceed on Soft-bids
10. Project List
 - a. [Drain 81 – Whelan update](#)
 - b. [Drain 23 – Spoil question](#)
 - c. Drain 62R berm discussion – Fischer will inspect and propose repairs
 - d. Drain 38 culverts – Fischer
 - e. Dam access roads
 - f. Silt removals and Spraying
 - g. [Spraying at the Dams](#)
11. Open Complaints
 - a. Moquist vs Redmann
 - b. Moquist vs Elora/Nine C's
 - c. [Volk vs Fritz](#) – scheduled for June 25, 2024
 - d. [Volk vs Symington](#)- scheduled for June 25, 2024
 - e. Cox vs Willow Coulee – contracts from parties and engineer/contractor received
 - f. [Heuchert vs Park](#) – Information request to ND DES
 - g. [Heuchert vs Pembina Co Box replacement](#) - sent to Devon/Commission for review
 - h. [Heuchert vs Pembina County blocked culvert](#) - sent to Devon/Commission for review
 - i. [Heuchert vs County 12 Bridge](#) – sent to Devon/Commission for review
 - j. [Olafson vs Shephard – Section 31-160-55](#)
12. Board Reports
13. Attorney Updates
14. Anything else that comes before the board